

Washtenaw Community College Comprehensive Report

CPS 171 Introduction to Programming with C++ Effective Term: Fall 2019

Course Cover

Division: Business and Computer Technologies

Department: Computer Science & Information Technology

Discipline: Computer Science

Course Number: 171

Org Number: 13420

Full Course Title: Introduction to Programming with C++

Transcript Title: Intro Prog With C++

Is Consultation with other department(s) required: No

Publish in the Following: College Catalog , Time Schedule , Web Page

Reason for Submission: Three Year Review / Assessment Report

Change Information:

Consultation with all departments affected by this course is required.

Other:

Rationale: Update Master Syllabus after assessment report.

Proposed Start Semester: Fall 2019

Course Description: In this course, students are introduced to programming using the C++ language. Students learn about problem solving strategies, top-down program development and programming style. Topics include sequential, decision and iterative control structures, functions, basic data structures and an introduction to classes. Students write and execute approximately eight C++ programs.

Course Credit Hours

Variable hours: No

Credits: 4

Lecture Hours: Instructor: 60 **Student:** 60

Lab: Instructor: 0 **Student:** 0

Clinical: Instructor: 0 **Student:** 0

Total Contact Hours: Instructor: 60 **Student:** 60

Repeatable for Credit: NO

Grading Methods: Letter Grades

Audit

Are lectures, labs, or clinicals offered as separate sections?: NO (same sections)

College-Level Reading and Writing

College-level Reading & Writing

College-Level Math

Level 4

Requisites

General Education

Degree Attributes

Statewide articulation approved

General Education Area 7 - Computer and Information Literacy

Assoc in Arts - Comp Lit

Assoc in Applied Sci - Comp Lit

Assoc in Science - Comp Lit

Request Course Transfer

Proposed For:

University of Michigan

Student Learning Outcomes

1. Identify appropriate use of simple programming constructs including loops and conditional logic.

Assessment 1

Assessment Tool: Test questions

Assessment Date: Winter 2022

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections

Number students to be assessed: All students

How the assessment will be scored: Answer key

Standard of success to be used for this assessment: 70% of the students will score 70% or higher

Who will score and analyze the data: Departmental faculty

2. Identify appropriate use of simple object-oriented concepts such as constructors, functions and overriding functions.

Assessment 1

Assessment Tool: Test questions

Assessment Date: Winter 2022

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections

Number students to be assessed: All students

How the assessment will be scored: Answer key

Standard of success to be used for this assessment: 70% of the students will score 70% or higher

Who will score and analyze the data: Departmental faculty

3. Identify appropriate use of arrays.

Assessment 1

Assessment Tool: Test Questions

Assessment Date: Winter 2022

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections

Number students to be assessed: All students

How the assessment will be scored: Answer key

Standard of success to be used for this assessment: 70% of the students will score better than 70%

Who will score and analyze the data: Departmental faculty

4. Develop C++ code that uses concepts and constructs.

Assessment 1

Assessment Tool: Programming exercises

Assessment Date: Winter 2022

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections

Number students to be assessed: 25% of all students with a minimum of one full section

How the assessment will be scored: Departmentally-developed rubric

Standard of success to be used for this assessment: 70% of the students will create a program that executes successfully

Who will score and analyze the data: Departmental faculty

Course Objectives

1. Edit, compile, execute, and get hard copy of a simple program.
2. Use good documentation, formatting and naming conventions to ensure program readability.
3. Write a program using the C++ arithmetic operators, input/output methods and appropriate manipulators for formatting.
4. Write a program using appropriate selection statements such as "if-else" and "switch".
5. Write a program using appropriate looping statements such as "while", "for", and "do-while".
6. Write a program using functions with parameters passed by value, by reference and by pointer.
7. Use structures in a program.
8. Write a program using classes with data members, member functions and constructors.
9. Use both one-dimensional and multi-dimensional arrays.
10. Describe different sorting and searching algorithms.
11. Use character data and string processing.
12. Write a program using Enums.

New Resources for Course

OER material and Lynda Videos

Course Textbooks/Resources

Textbooks
Manuals
Periodicals
Software

Equipment/Facilities

Data projector/computer

<u>Reviewer</u>	<u>Action</u>	<u>Date</u>
Faculty Preparer: <i>Khaled Mansour</i>	<i>Faculty Preparer</i>	<i>Jun 26, 2019</i>
Department Chair/Area Director: <i>Philip Geyer</i>	<i>Recommend Approval</i>	<i>Jul 22, 2019</i>
Dean: <i>Eva Samulski</i>	<i>Recommend Approval</i>	<i>Jul 22, 2019</i>
Curriculum Committee Chair: <i>Lisa Veasey</i>	<i>Recommend Approval</i>	<i>Aug 06, 2019</i>
Assessment Committee Chair: <i>Shawn Deron</i>	<i>Recommend Approval</i>	<i>Aug 19, 2019</i>
Vice President for Instruction: <i>Kimberly Hurns</i>	<i>Approve</i>	<i>Aug 19, 2019</i>